

# Snack Attack

## Bowl

```
when green flag clicked
  set Soccer to 0
  forever loop
    set x to mouse x

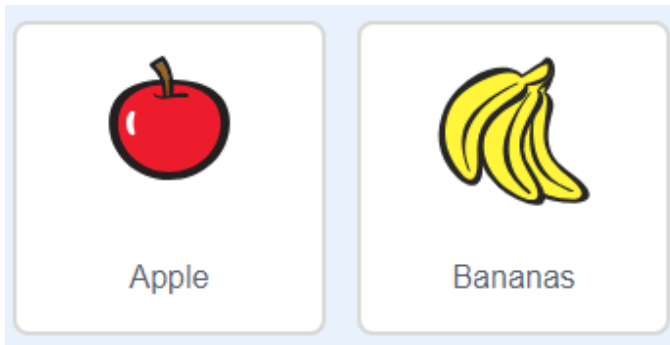
when left arrow key pressed
  change x by 10

when right arrow key pressed
  change x by -10
```



# Healthy Snacks

```
when clicked
  show
  forever
    if touching Bowl ? then
      hide
      change Soccer by 1
    if y position < -135 then
      hide
      next costume
      wait pick random 1 to 2 seconds
      set y to 198
      show
      set x to pick random -200 to 200
      glide 2 secs to x: pick random -200 to 200 y: -196
```



# Unhealthy Snacks

```
when green flag clicked
  show
  forever
    if touching Bowl ? then
      hide
      change Soccer by -1
    if y position < -135 then
      hide
      next costume
      wait pick random 1 to 2 seconds
      set y to 198
      show
      set x to pick random -200 to 200
    glide 2 secs to x: pick random -200 to 200 y: -196
```



Cake-b



Cheesy Puffs



Donut